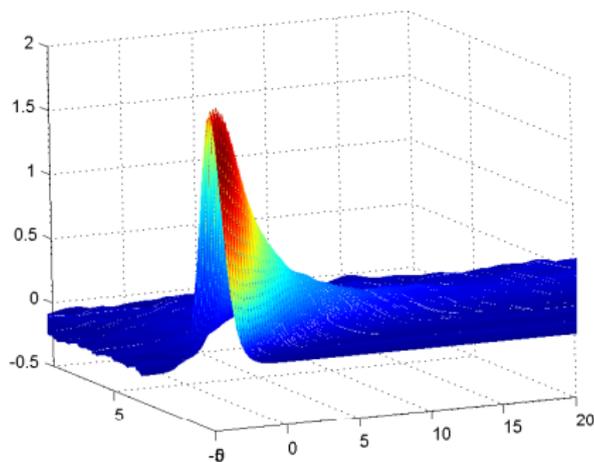


# Are Solitary Waves Color Blind to Noise?

Dr. Russell Herman

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March 29, 2008



- 1 Solitary Waves and Solitons
- 2 White Noise and Colored Noise?
- 3 Quantifying Colored Noise
- 4 The Exact Solution of Stochastic KdV Equation
- 5 Numerical Results *to date*
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# *What Are Solitary Waves?*

## Definition

The propagation of non-dispersive energy bundles through discrete and continuous media.

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## Example - Burgers' Equation

$$u_t + \alpha uu_x + \beta u_{xx} = 0$$

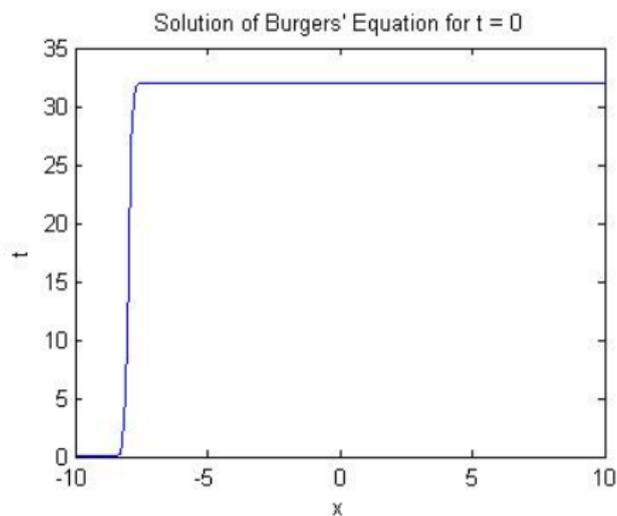
Let  $u(x, t) = f(x - ct)$ . Then,

$$(-c + \alpha f)f' + \beta f'' = 0.$$

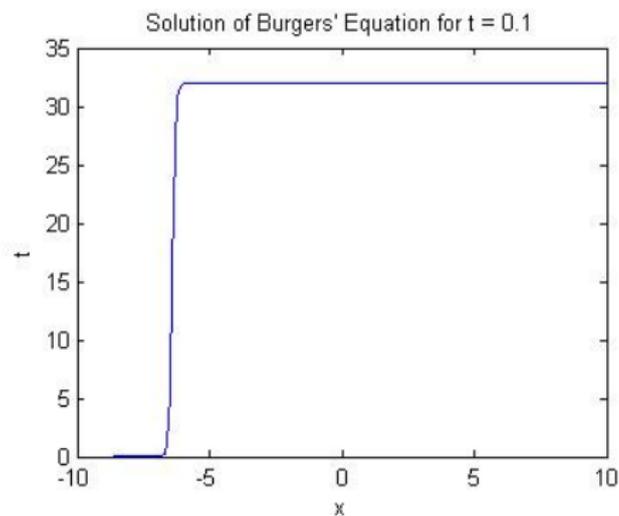
This yields a solution of the form

$$u(x, t) = \frac{c}{\alpha} \left[ 1 + \beta \tanh \frac{c}{2}(x - ct) \right].$$

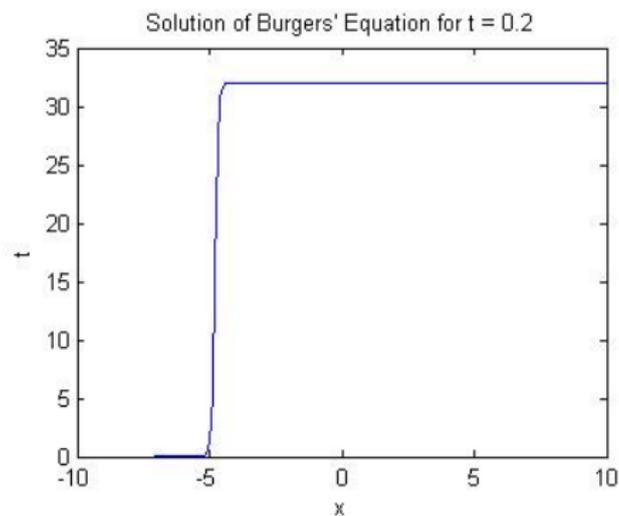
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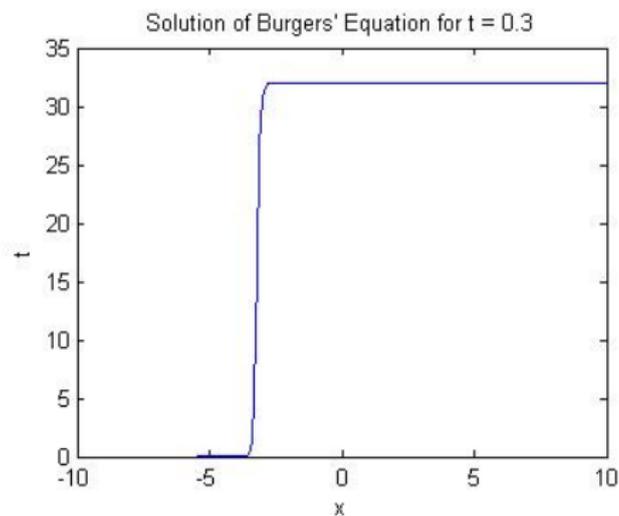
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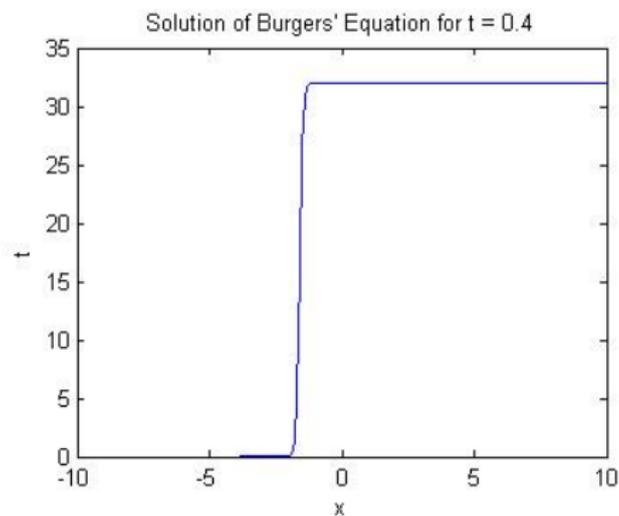
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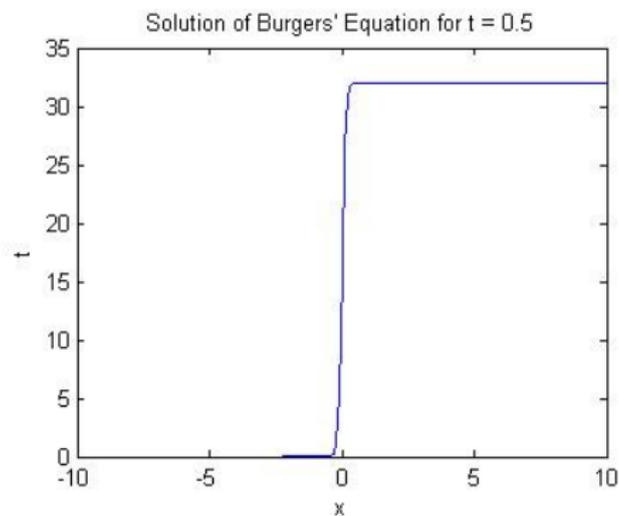
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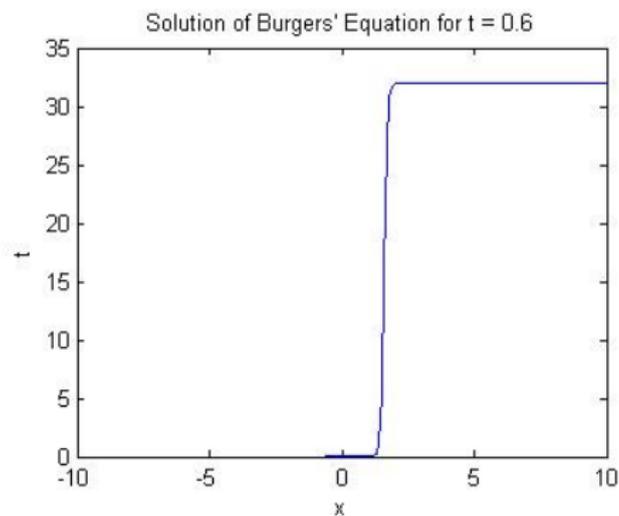
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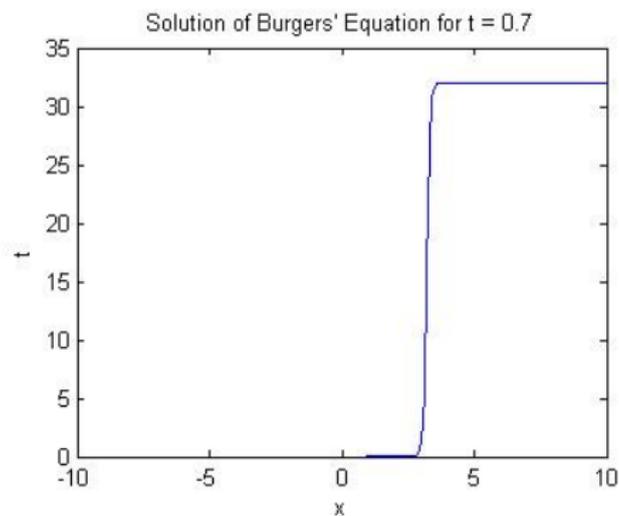
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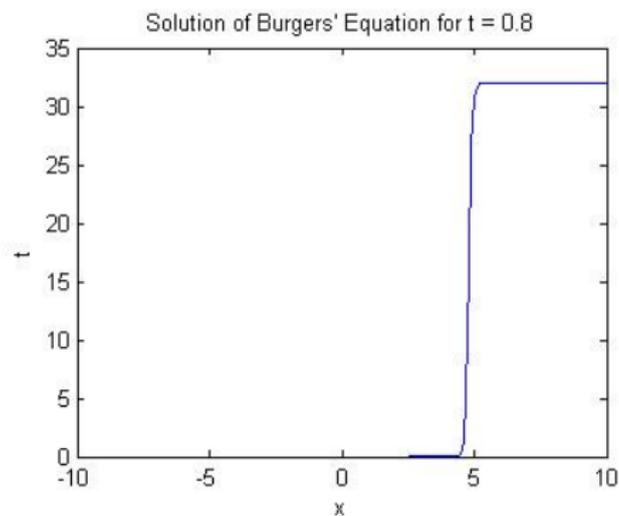
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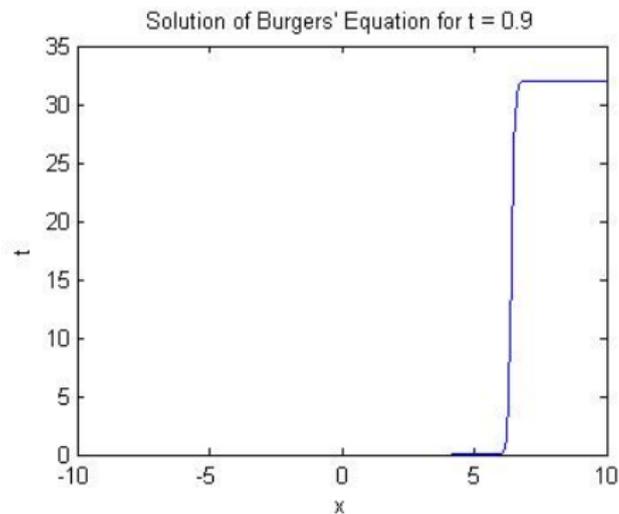
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# What Are Solitons?

## History

- 1834 John Scott Russell's *Great Wave of Translation*
- 50 years of Controversy with Airy, Stokes, et al.
- 1870's Boussinesq and Rayleigh verification
- 1895 Korteweg and deVries derived PDE
- 1965 Zabusky & Kruskal revived KdV Equation in study of Fermi-Pasta-Ulam Problem

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## Soliton

Traveling wave solutions satisfying

- 1 They are of permanent form;
- 2 They are localised within a region;
- 3 They can interact with other solitons, and emerge from the collision unchanged, except for a phase shift.

## The PDE

The Korteweg-deVries Equation takes several forms.

$$u_t + \alpha uu_x + \beta u_{xxx} = 0.$$

For example,

$$u_t + 6uu_x + u_{xxx} = 0.$$

The nonlinear term can balance the dispersive term.

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## One - Soliton Solution

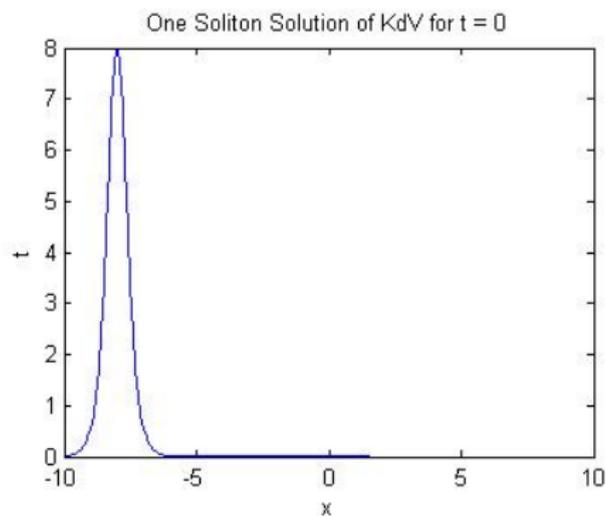
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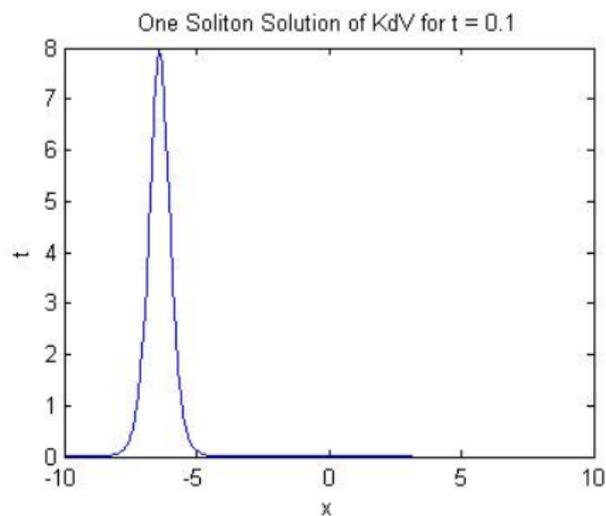
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$$u(x, t) = 2\eta^2 \operatorname{sech}^2 \eta(x - 4\eta^2 t), \quad c = 4\eta^2.$$

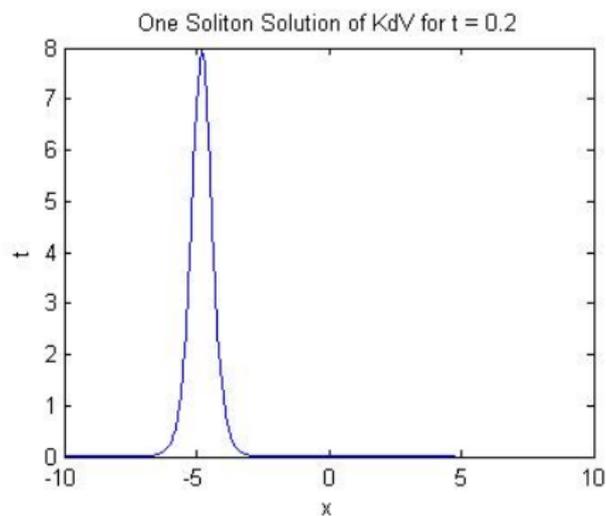
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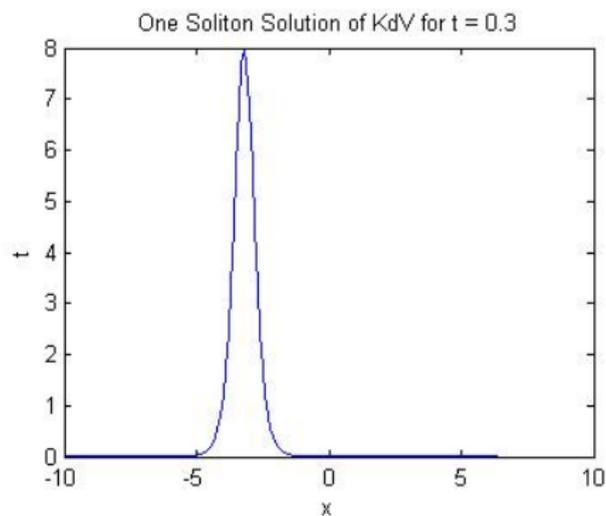
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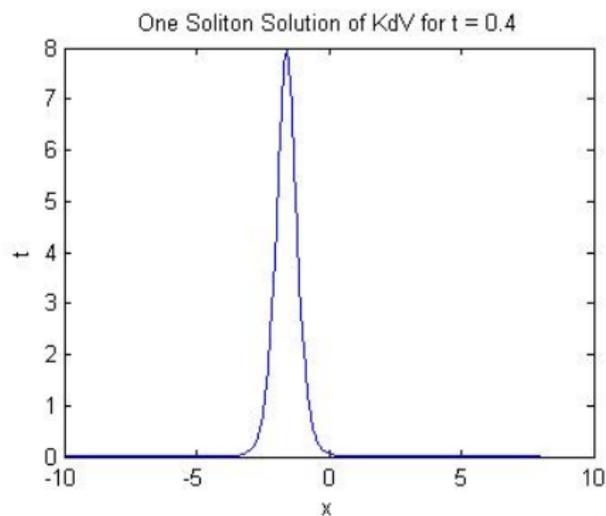
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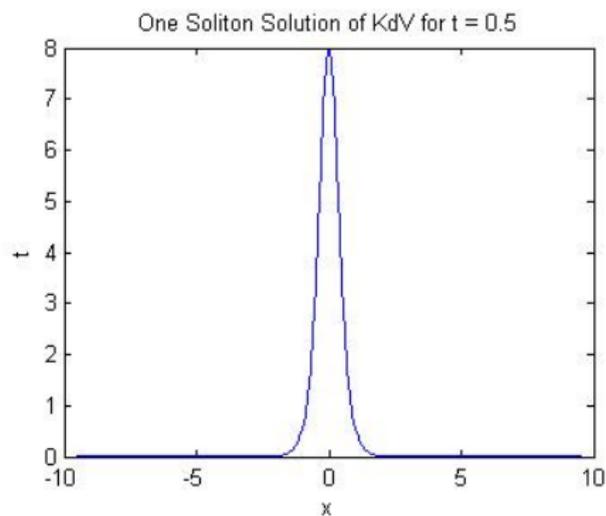
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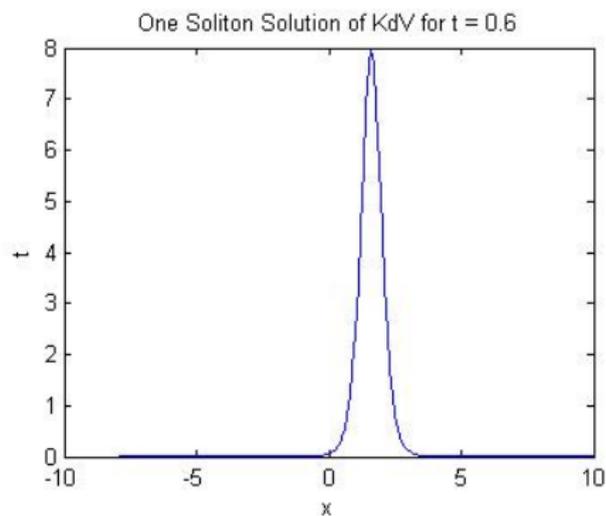
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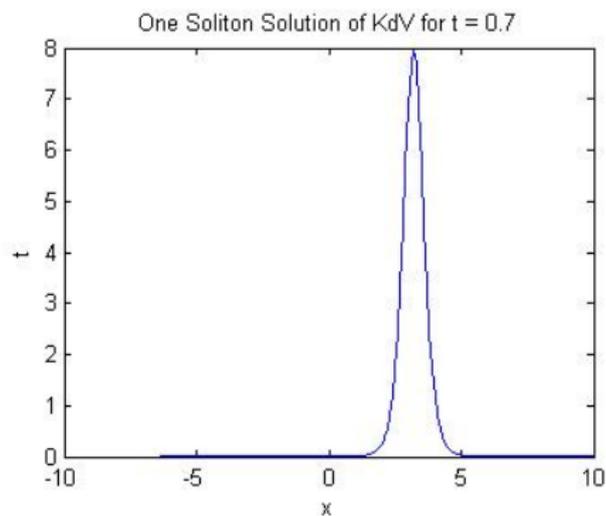
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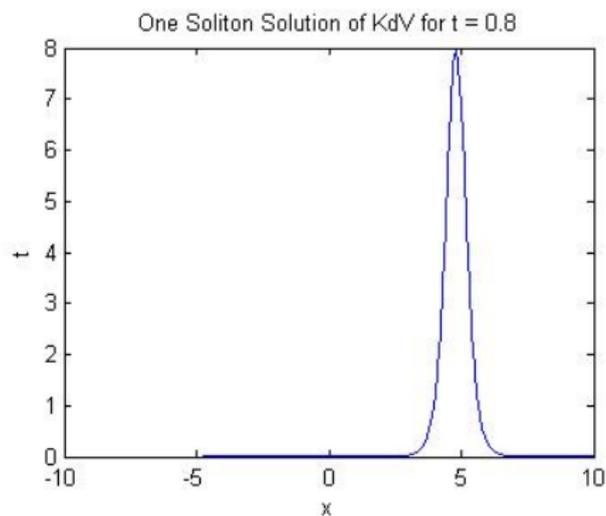
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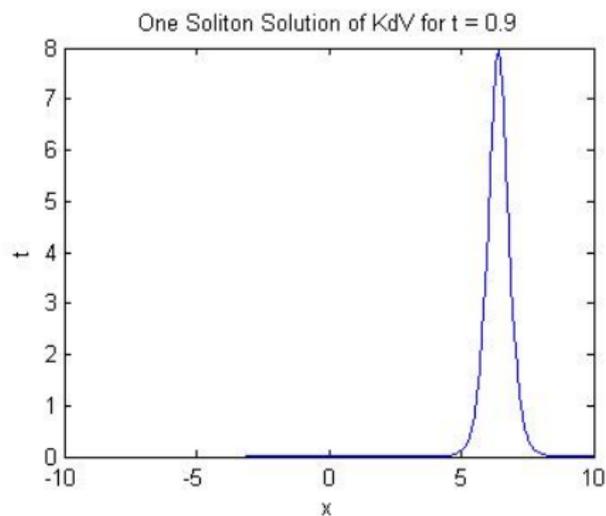
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# The Two Soliton Solution of the KdV Equation

## Form of the Solution

When two solitons collide, they interact elastically. The exact solution for the two soliton equation is given by

$$u(x, t) = \frac{2(p^2 - q^2)(p^2 + q^2 \operatorname{sech}^2 \chi(x, t) \sinh^2 \theta(x, t))}{(p \cosh \theta(x, t) - q \tanh \chi(x, t) \sinh \theta(x, t))^2} \quad (1)$$

where the phases are

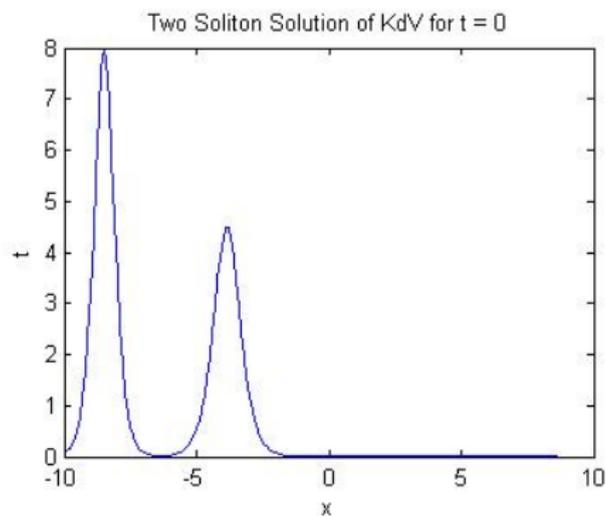
$$\theta(x, t) = px - 4p^3(t - t_0) \quad (2)$$

and

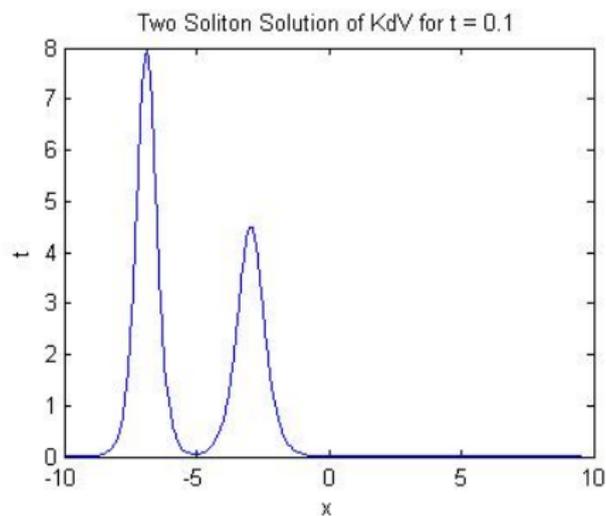
$$\chi(x, t) = qx - 4q^3(t - t_0). \quad (3)$$

In our simulation we take  $p = 2$ ,  $q = 1.5$  and  $t_0 = 0.5$ .

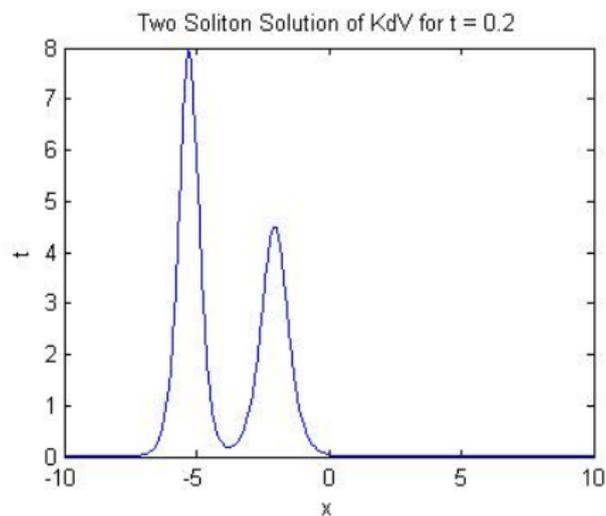
# Animation of Two Solitons Colliding



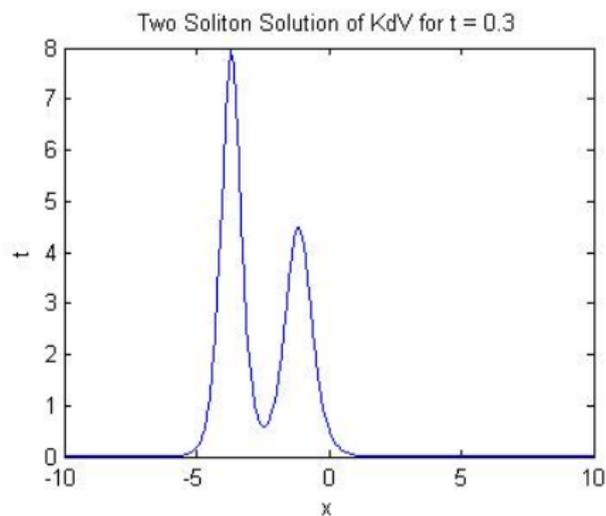
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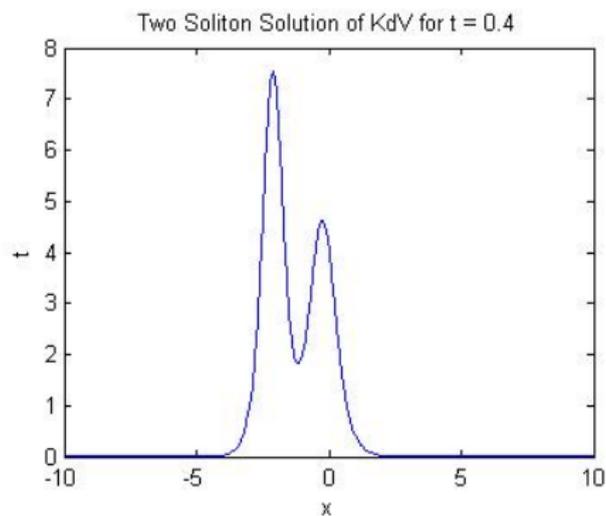
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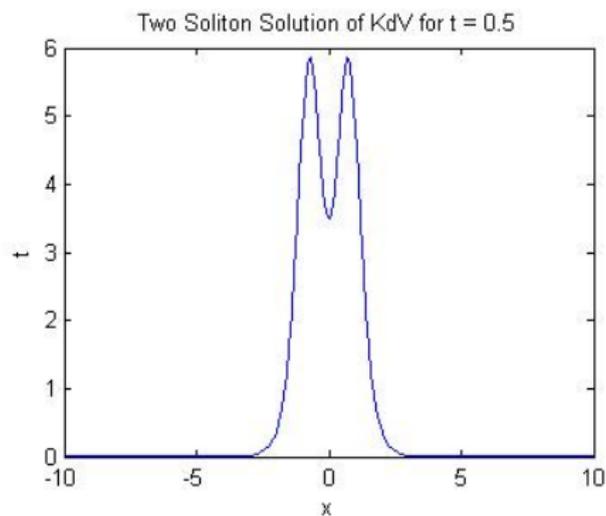
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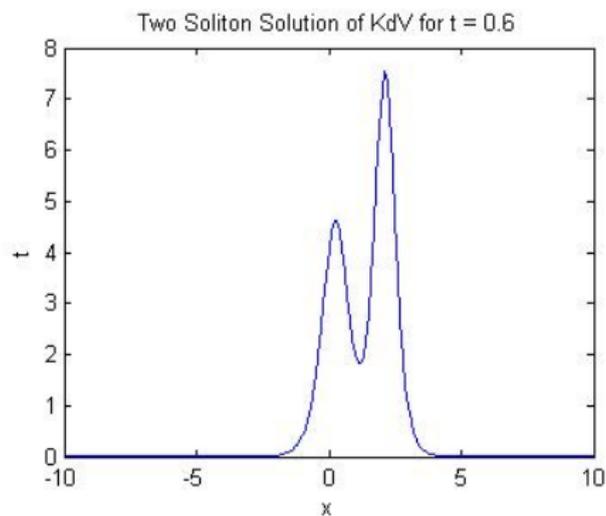
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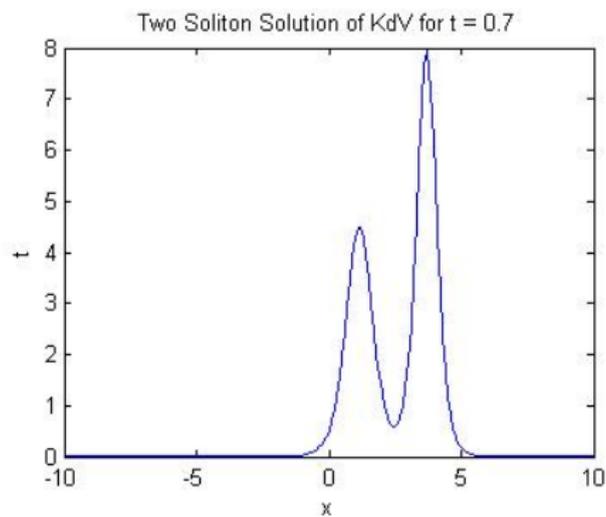
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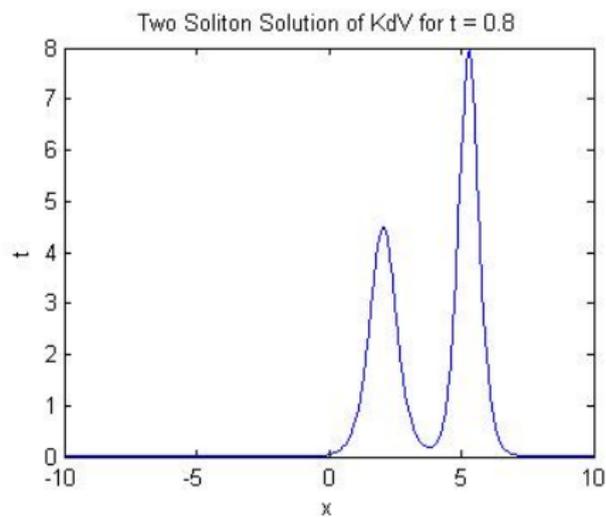
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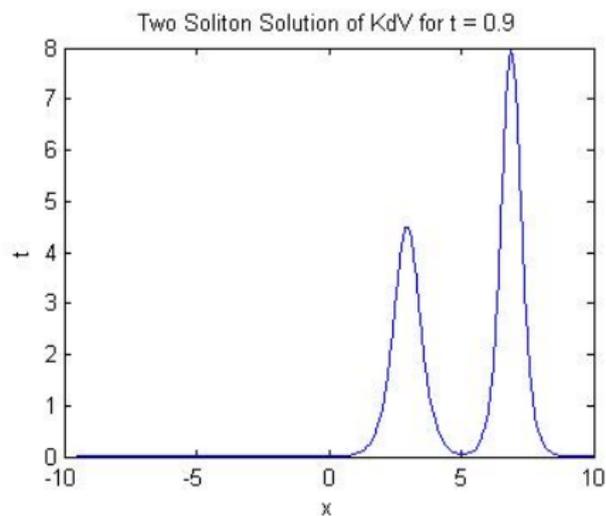
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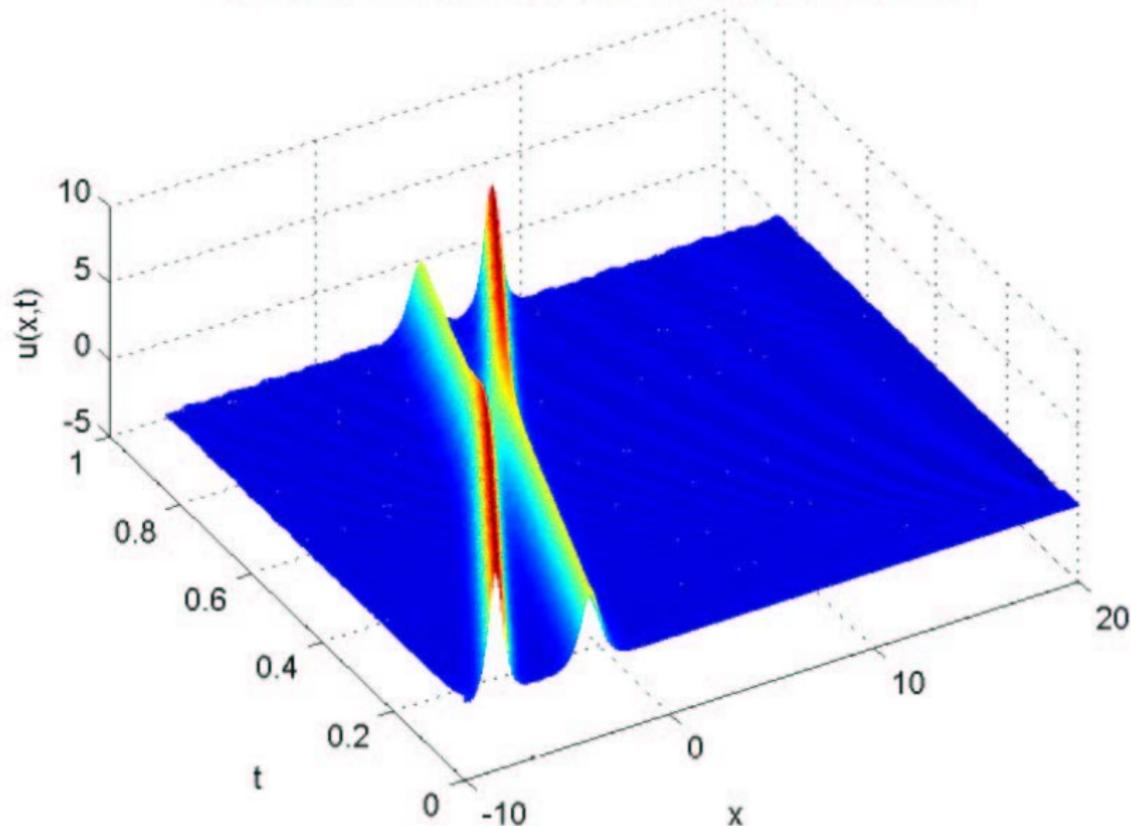


# Animation of Two Solitons Colliding



# The Two Soliton Solution of the KdV Equation

Two Soliton Solution of KdV (Zabusky-Kruskal Scheme)



## Special Cases

The KdV-Burgers Equation is given by

$$u_t + \alpha uu_x + \beta u_{xx} + su_{xxx} = 0.$$

Traveling wave solutions are given for

$$u(x, t) = \frac{2k}{\alpha} [1 + \tanh k(x - 2kt)] \quad (4)$$

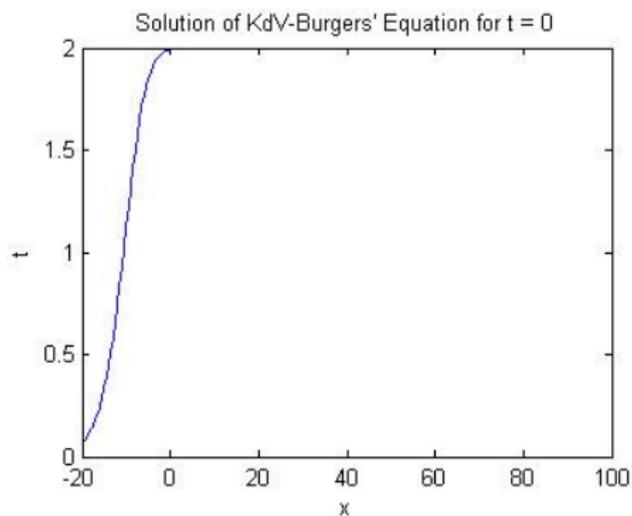
$$u(x, t) = \frac{12sk^2}{\alpha} \operatorname{sech}^2 k(x - 4sk^2t) \quad (5)$$

$$u(x, t) = A \operatorname{sech}^2 \eta(x - vt) + 2A [1 + \tanh \eta(x - vt)], \quad (6)$$

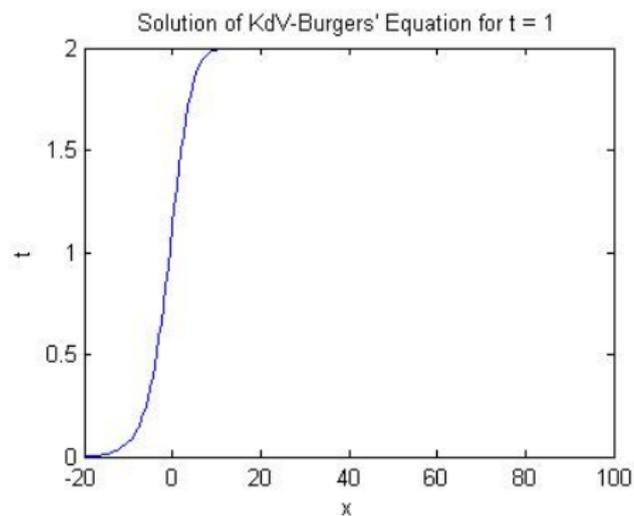
where

$$A = \frac{3\beta^2}{25\alpha s}, \quad v = \frac{6\beta^2}{5s}, \quad \eta = \frac{\beta}{10s}.$$

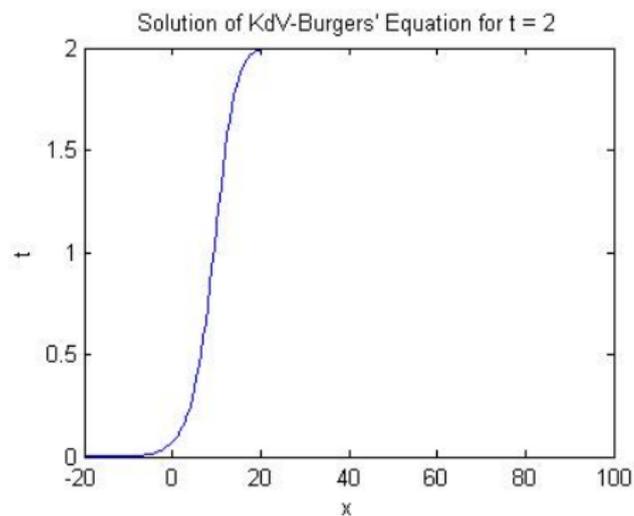
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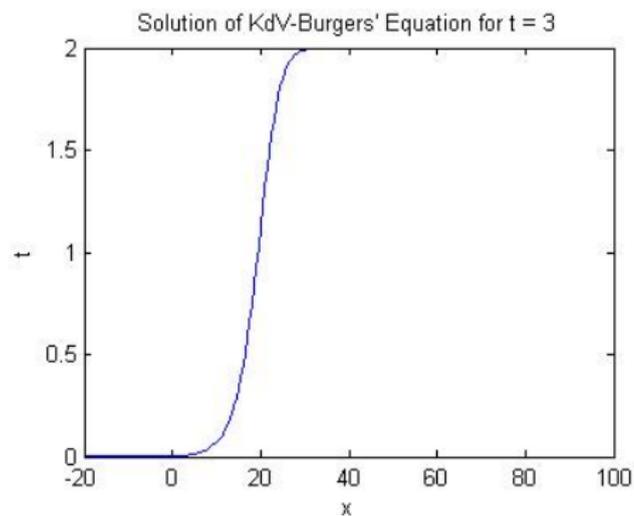
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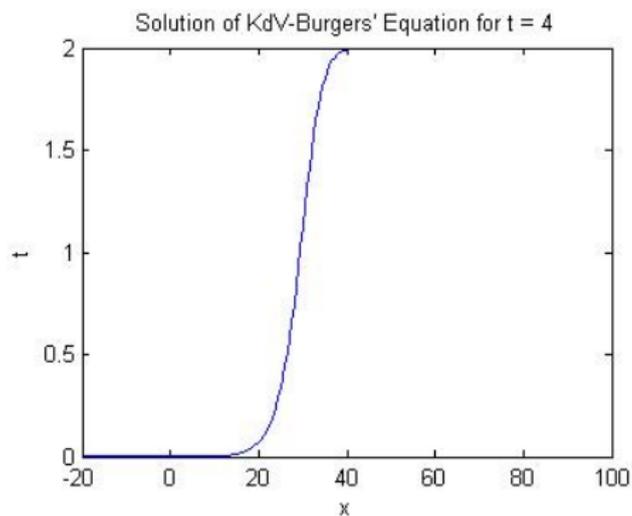
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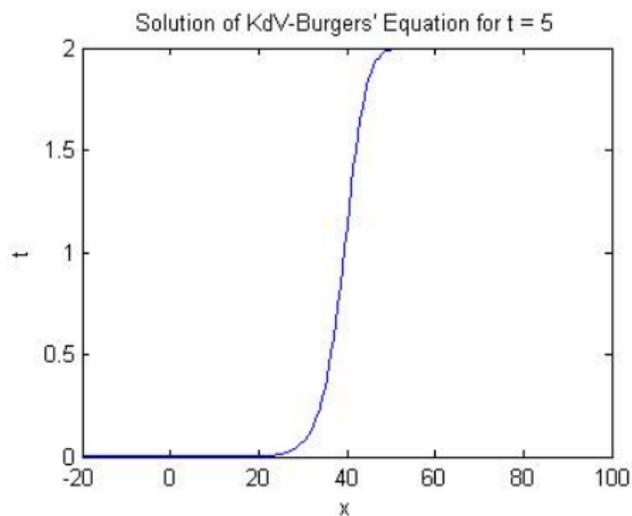
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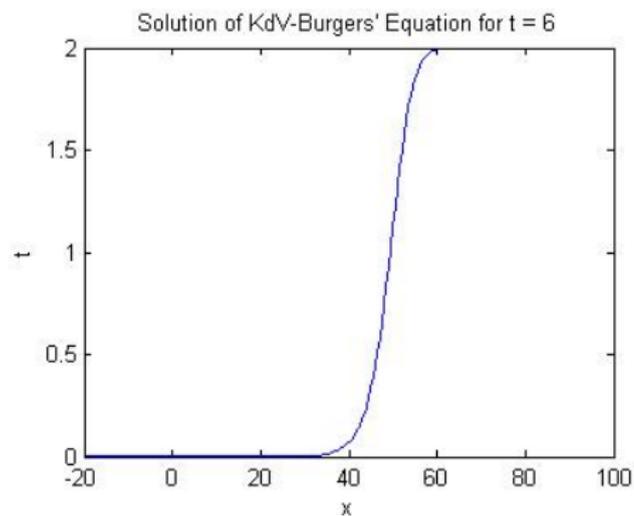
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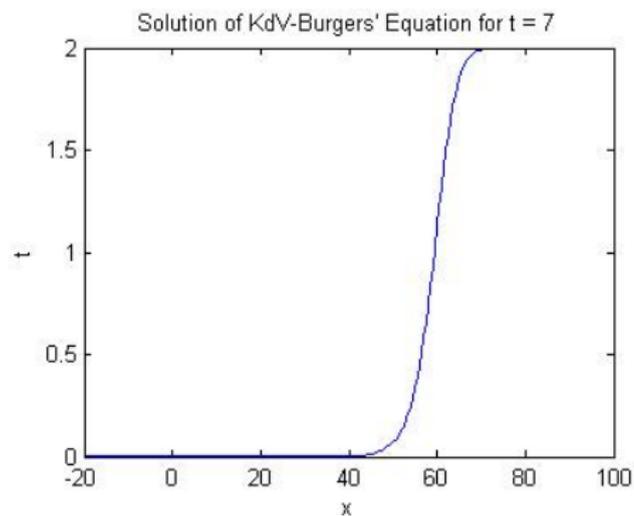
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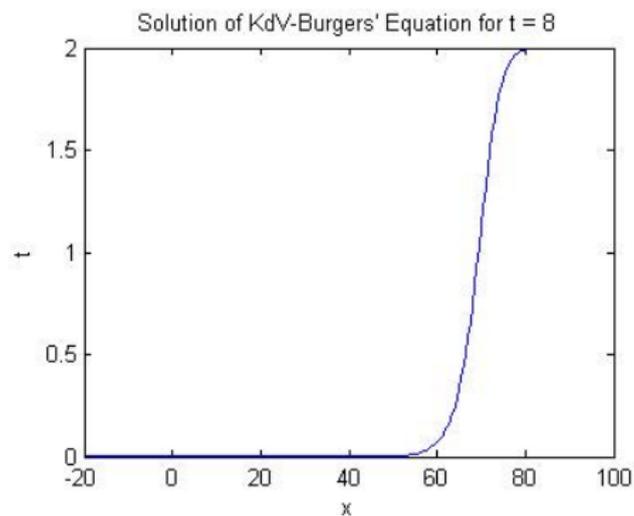
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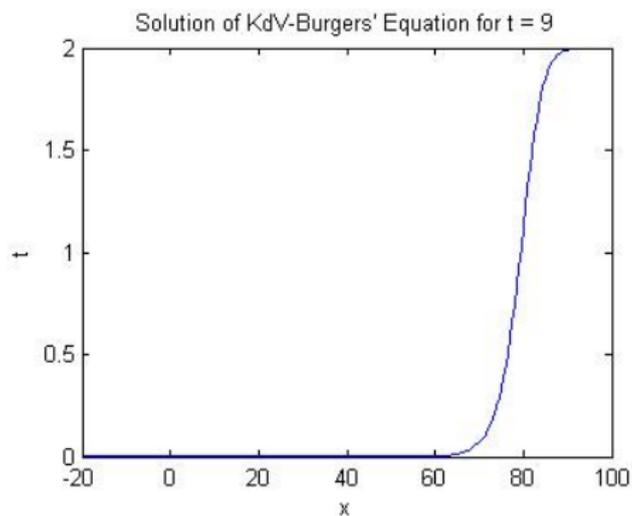
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# What is Colored Noise?

## Noise Types

White - equal energy/cycle - constant frequency spectrum

Pink -  $1/f$ -noise - flat in log space - decreases 3 dB per octave

Brown - Decrease of 6 dB per octave

Blue - Increase 3 dB per octave

Purple - Increase 6 dB per octave

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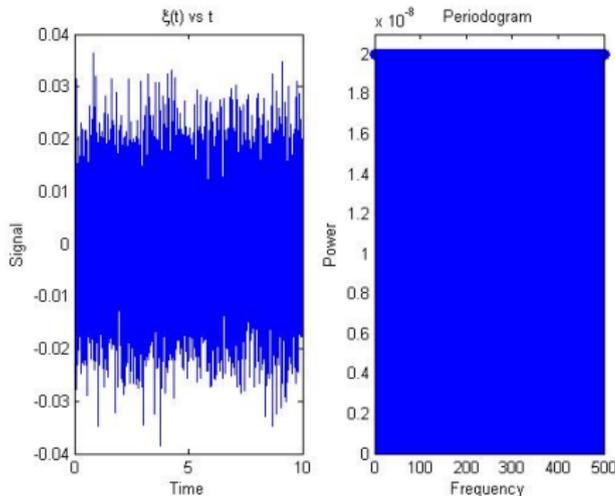
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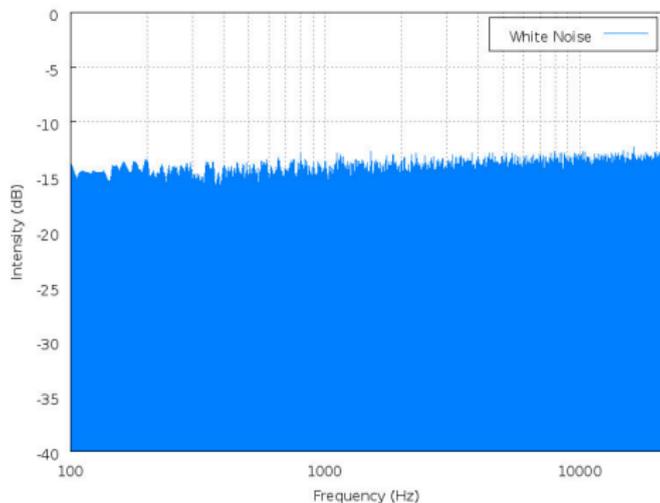
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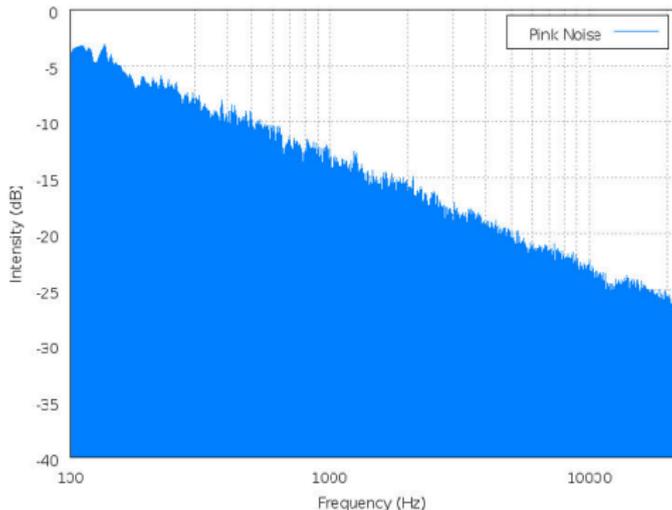
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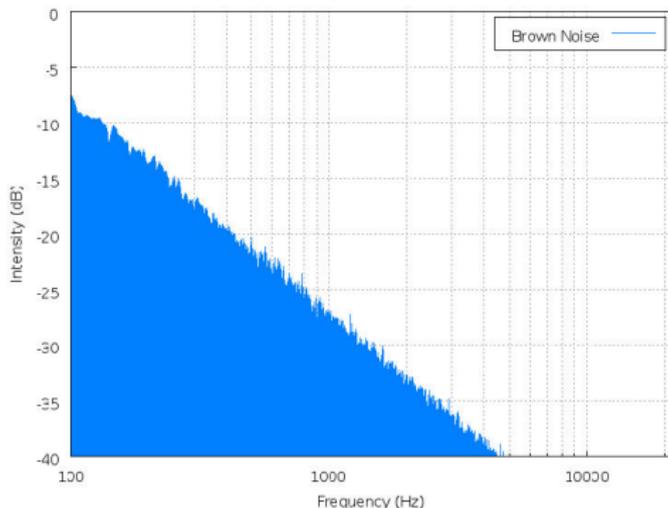
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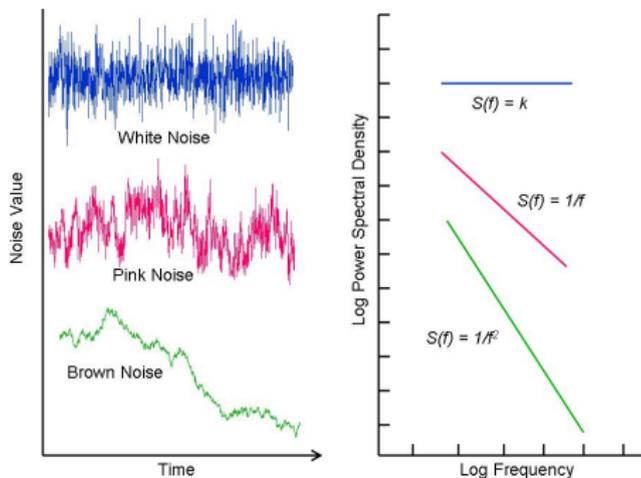
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# What is White Noise?

## White Noise

$$\langle \eta(t) \rangle = 0.$$

$$\langle \eta(t)\eta(s) \rangle = \delta(t - s).$$

$\eta(t)$  is formal derivative of a Wiener process,  $W(t)$

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## Stochastic ODE

$$\frac{dx}{dt} = \epsilon\eta(t)$$

$$dx = \epsilon dW.$$

$$x_i - x_{i-1} = \epsilon(W(t_i) - W(t_{i-1})) \equiv \epsilon dW_i.$$

## Real Systems Are Not White

$$\frac{dx}{dt} = \alpha x + \gamma + \mu x \xi(t),$$

where

$$\langle \xi(t)\xi(s) \rangle = A e^{-|t-s|/\tau}.$$

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## Ornstein-Uhlenbeck Process

$$\frac{d\xi}{dt} = -\frac{1}{\tau}\xi + \frac{\epsilon}{\tau}\eta(t)$$

for

$$\langle \xi(t) \rangle = 0, \quad \langle \xi(t)\xi(s) \rangle = \frac{\epsilon^2}{2\tau} e^{-|t-s|/\tau}.$$

## Time-dependent SkDV

$$u_t + 6uu_x + u_{xxx} = \zeta(t), \quad (7)$$

$\zeta(t)$  is Gaussian white noise: zero mean and ( $\langle * \rangle = E[*]$ )

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## Galilean transformation

$$u(x, t) = U(X, T) + W(T), \quad X = x + m(t), \quad T = t, \quad (9)$$

$$m(t) = -6 \int_0^t W(t') dt', \quad W(t) = \int_0^t \zeta(t') dt',$$

transforms the stochastic KdV:

$$U_T + 6UU_X + U_{XXX} = 0, \quad (10)$$

## The One Soliton Solution of the KdV

$$U(X, T) = 2\eta^2 \operatorname{sech}^2(\eta(X - 4\eta^2 T - X_0)) \quad (11)$$

Leads directly to exact sKdV solution:

$$u(x, t) = 2\eta^2 \operatorname{sech}^2 \left( \eta \left( x - 4\eta^2 t - x_0 - 6 \int_0^t W(t') dt' \right) \right) + W(t). \quad (12)$$

[http://people.uncw.edu/hermanr/Research/SKdV/soliton\\_movie.htm](http://people.uncw.edu/hermanr/Research/SKdV/soliton_movie.htm)

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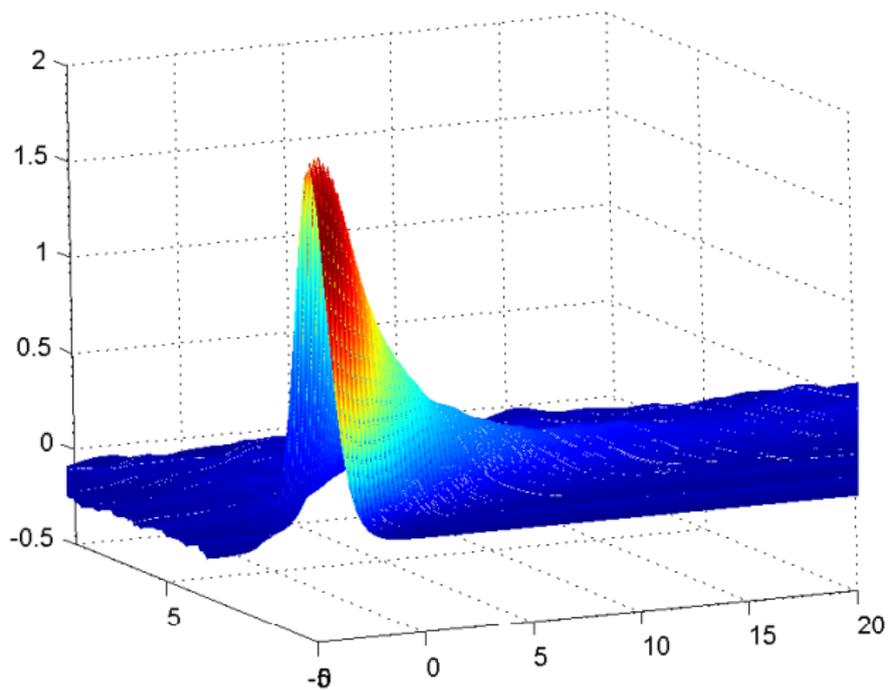
## Exact Statistical Average

$$\begin{aligned} \langle u(x, t) \rangle &= \frac{4\eta^2}{\pi} \int_{-\infty}^{\infty} \frac{\pi k}{\sinh \pi k} e^{iak - bk^2} dk. \\ &= \frac{\eta^2}{\sqrt{\pi b}} \int_{-\infty}^{\infty} e^{-(a-s)^2/4b} \operatorname{sech}^2 \frac{s}{2} ds, \end{aligned} \quad (13)$$

where

$$a = 2\eta(x - x_0 - 2\eta^2 t),$$

# *Averaged Soliton with Noise*



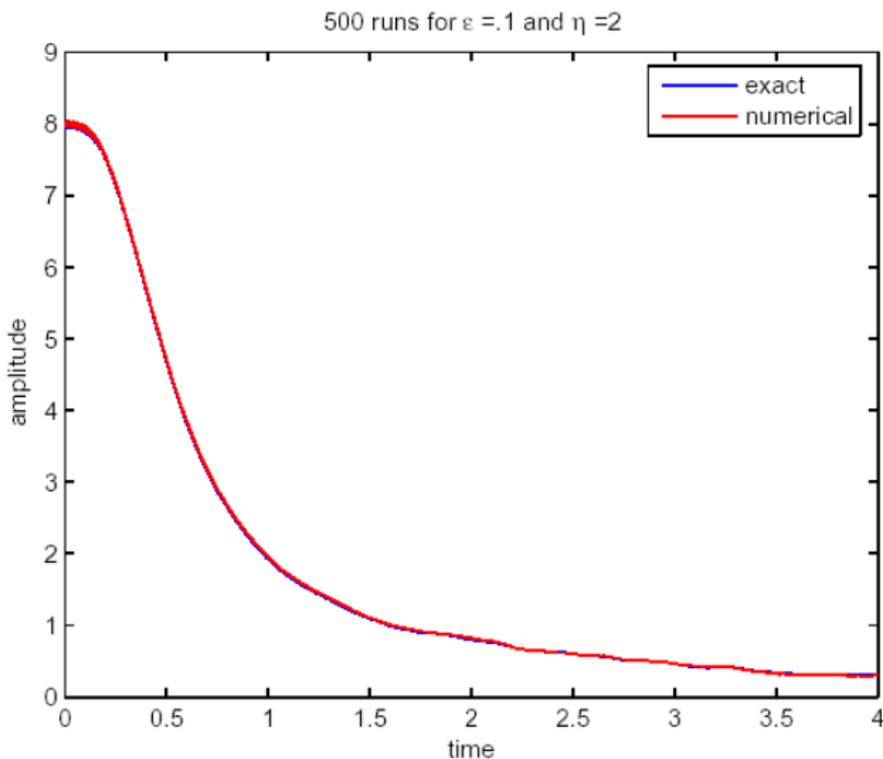


Figure: 500 runs for  $x \in [-10, 90]$  with  $N = 1000$ ,  $\epsilon = .1$ , and  $\eta = 2$ .

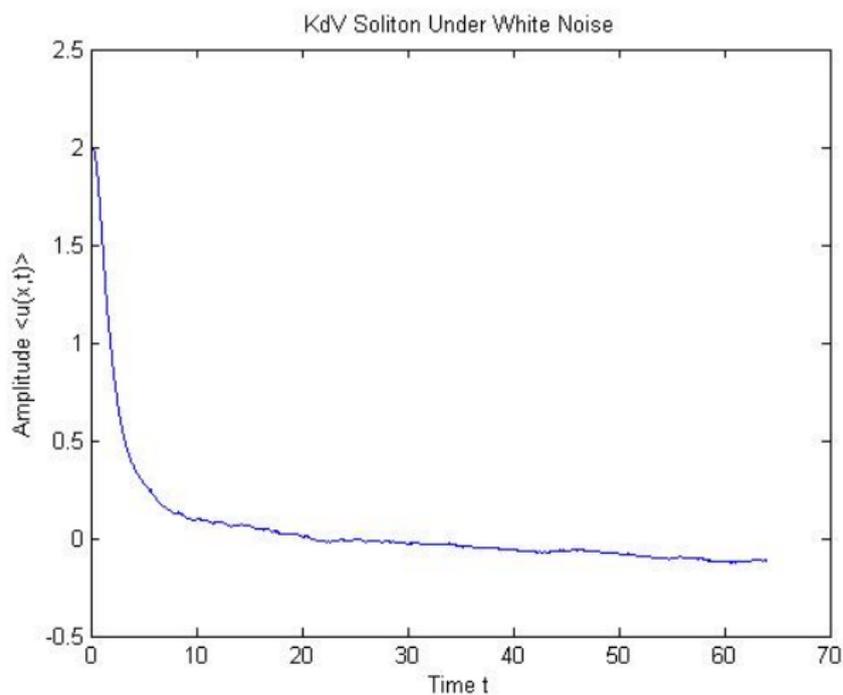


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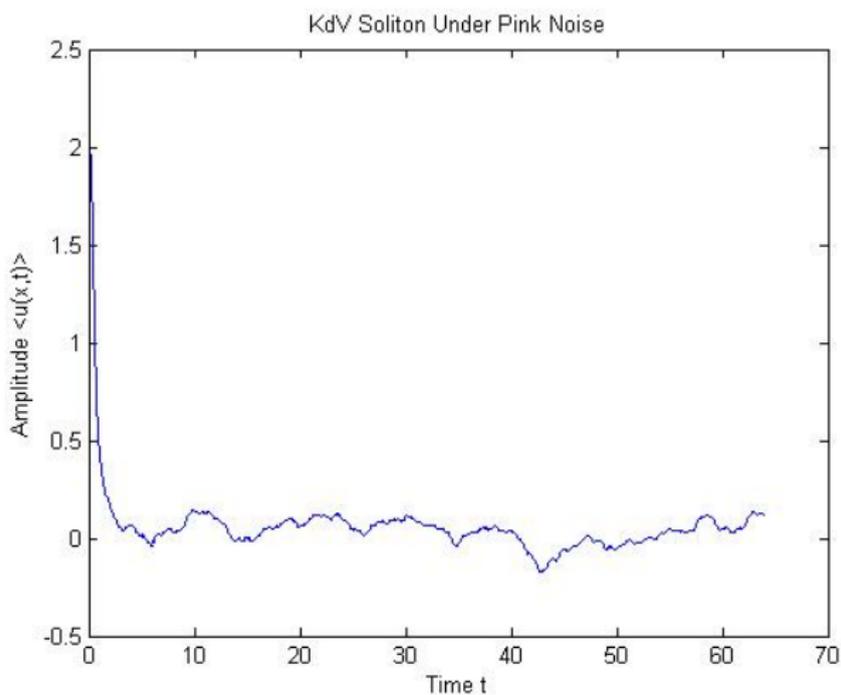


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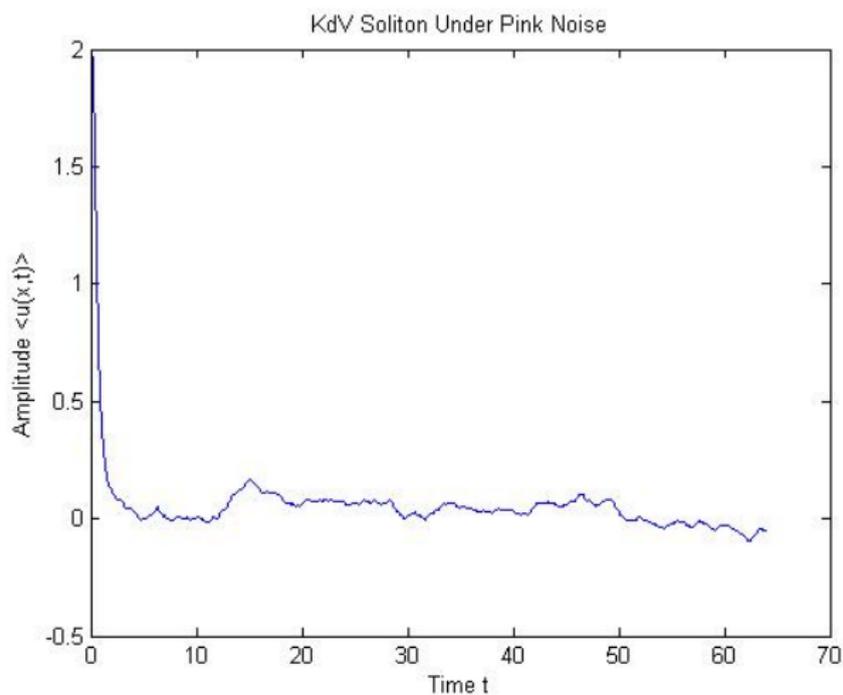


Figure: 2000 runs for  $x \in [-10, 90]$  with  $N = 500$ ,  $\epsilon = .1$ , and  $\eta = 2$ .

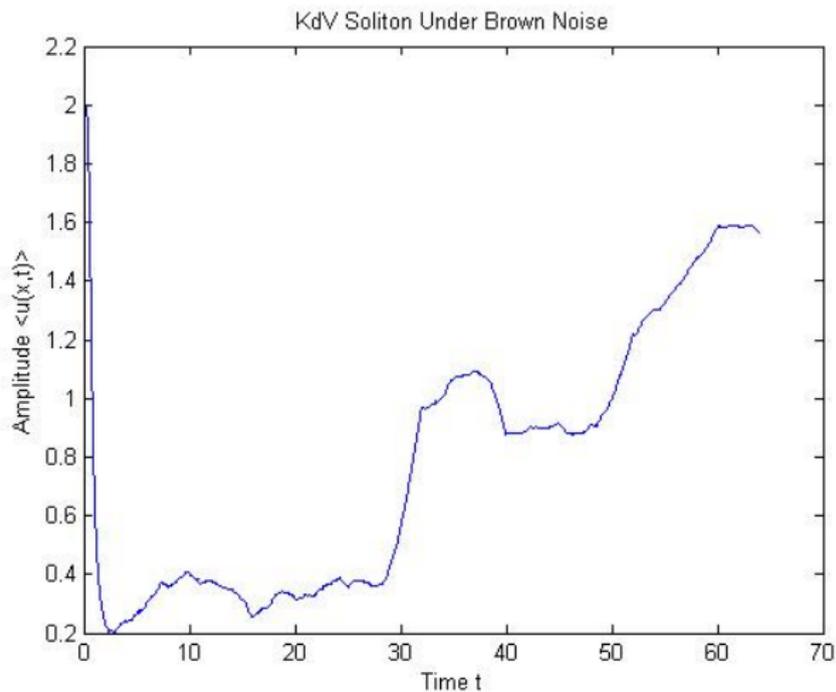


Figure: 1000 runs for  $x \in [-10, 90]$  with  $N = 500$ ,  $\epsilon = .1$ , and  $\eta = 2$ .

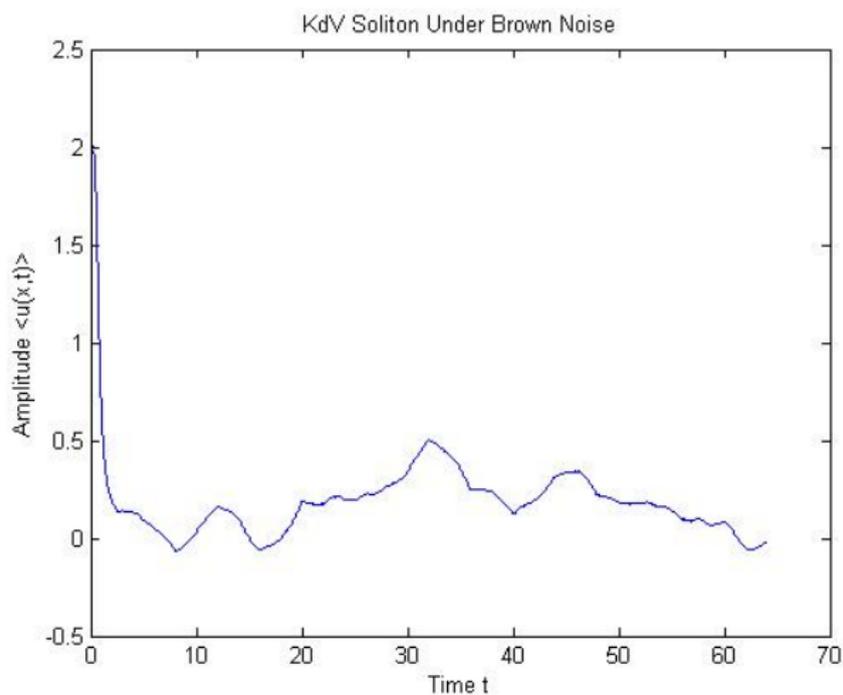


Figure: 2000 runs for  $x \in [-10, 90]$  with  $N = 500$ ,  $\epsilon = .1$ , and  $\eta = 2$ .

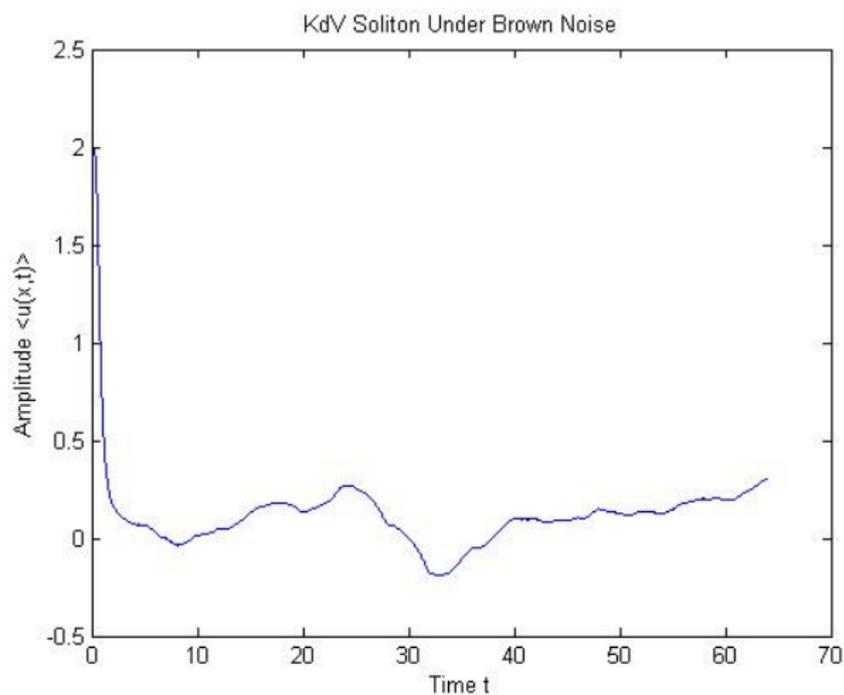


Figure: 3000 runs for  $x \in [-10, 90]$  with  $N = 500$ ,  $\epsilon = .1$ , and  $\eta = 2$ .

- 1 Solitary Waves and Solitons
- 2 White Noise and Colored Noise?
- 3 Quantifying Colored Noise
- 4 The Exact Solution of Stochastic KdV Equation
- 5 Numerical Results *to date*
- 6 Summary

*So, What is the answer?*

What's the question?

Are Solitary Waves Color Blind to Noise?

# *So, What is the answer?*

What's the question?

Are Solitary Waves Color Blind to Noise?

Answer

Most likely - NO  
Thank you.

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